**T.61.5140 Machine Learning: Advanced Probablistic Methods** Hollmén, Raiko (Spring 2008) Problem session, 25th of January, 2008 http://www.cis.hut.fi/Opinnot/T-61.5140/

1. Consider a bent coin and how to estimate the probability of tails  $\mu$ . The random variable  $X \in \{0,1\}$  (heads=0, tails=1) is distributed accoring to the Bernoulli distribution with the parameter  $\mu$  (see page 685 in Bishop, 2006).

(a) Derive a maximum likelihood estimator for  $\mu$  and estimate  $\hat{\mu}$  for the data set from the lecture (7 heads and 5 tails out of 12 tosses).

$$P(\{X_i\}_{i=1}^{12} \mid \mu) = \prod_{i=1}^{12} \text{Bern}(X_i \mid \mu)$$
(1)

$$=\mu^5 (1-\mu)^7$$
 (2)

The maximum likelihood solution is at the zero of the derivative of the likelihood:

$$\frac{\partial}{\partial \mu} P(\{X_i\}_{i=1}^{12} \mid \mu) = 5\mu^4 (1-\mu)^7 - 7\mu^5 (1-\mu)^6 = 0$$
(3)

 $\hat{\mu} = \frac{5}{12} \approx 0.42 \tag{4}$ 

Figure 1: Problem 1.(a) The likelihood of  $\mu$  as a function of  $\mu$  on the absolute scale (left) and on the logarithmic scale (right).

(b) Using a fair coin, what is the probability that out of 12 tosses, strictly more than 10 are heads (see Binomial distribution, page 686).

The Binomial distribution is defined as

$$Bin(m \mid N, \mu) = \frac{N!}{m!(N-m)!} \mu^m (1-\mu)^{(N-m)},$$
(5)

where *m* is the number of heads, N = 12 is the number of tosses, and  $\mu = 0.5$  is the probability of heads.

$$P(m > 10) = Bin(m = 11 \mid 12, 0.5) + Bin(m = 12 \mid 12, 0.5)$$
(6)

$$13 \cdot 0.5^{12} \approx 0.0032 \tag{7}$$



Figure 2: Problem 1.(b) The Binomial distribution. The probability is plotted as a function of m = 0, 1, ..., 12 on the absolute scale (left) and on the logarithmic scale (right).

2. Compute the probability  $P(C \mid X)$  of using each coin in the guessing game from the lecture (see Bayes' theorem, p. 15). There are two bent coins ( $C \in \{c_1, c_2\}$ ) with different properties and the player guesses which coin was used after learning whether the toss was head or tails. The properties of the coins are:  $P(X = t \mid C = c_1) = \theta_1$  and  $P(X = t \mid C = c_2) = \theta_2$ . The used coin is chosen randomly by  $P(C = c_1) = \pi_1$  and  $P(C = c_2) = \pi_2$  with  $\pi_1 + \pi_2 = 1$ .

The solution is the direct application of the Bayes theorem (first equa-

tion) and the marginalization principle (second equation):

$$P(C = c_1 \mid X = t) = \frac{P(X = t \mid C = c_1)P(C = c_1)}{P(X = t)}$$
(8)

$$= \frac{P(X = t \mid C = c_1)P(C = c_1)}{\sum_{i=1}^{2} P(X = t \mid C = c_i)P(C = c_i)}$$
(9)

$$=\frac{\theta_1\pi_1}{\theta_1\pi_1+\theta_2\pi_2}\tag{10}$$

and similarly

$$P(C = c_2 \mid X = t) = \frac{\theta_2 \pi_2}{\theta_1 \pi_1 + \theta_2 \pi_2}$$
(11)

$$P(C = c_1 \mid X = h) = \frac{(1 - \theta_1)\pi_1}{(1 - \theta_1)\pi_1 + (1 - \theta_2)\pi_2}$$
(12)

$$P(C = c_2 \mid X = h) = \frac{(1 - \theta_2)\pi_2}{(1 - \theta_1)\pi_1 + (1 - \theta_2)\pi_2}.$$
 (13)

3. The Naïve Bayes model has a class label *C* and observations  $X_1, X_2, \ldots, X_6$  such that  $P(X_1, X_2, X_3, X_4, X_5, X_6, C) = P(C)P(X_1|C)P(X_2|C) \ldots P(X_6|C)$ . (a) Simplify  $P(X_1 | C, X_2)$ 

First let us rewrite it without the conditional probability, using just the joint probabilities. Then we can apply the assumption of the Naïve Bayes model and finally simplify:

$$(X_1 \mid C, X_2) = \frac{P(C, X_1, X_2)}{P(C, X_2)}$$
(14)

$$= \frac{P(C)P(X_1 \mid C)P(X_2 \mid C)}{P(C)P(X_2 \mid C)}$$
(15)

$$= P(X_1 \mid C) \tag{16}$$

(b) Solve the classification problem:  $P(C \mid X_1, X_2, ..., X_6)$ 

Let us apply the Bayes theorem, the marginalization principle, and fi-

nally the Naïve Bayes assumption:

$$P(C \mid X_1, X_2, \dots, X_6) = \frac{P(X_1, X_2, \dots, X_6 \mid C)P(C)}{P(X_1, X_2, \dots, X_6)}$$
(17)

$$= \frac{P(X_1, X_2, \dots, X_6 \mid C)P(C)}{\sum_C P(X_1, X_2, \dots, X_6 \mid C)P(C)}$$
(18)

$$= \frac{P(X_1 \mid C)P(X_2 \mid C)\dots P(X_6 \mid C)P(C)}{\sum_C P(X_1 \mid C)P(X_2 \mid C)\dots P(X_6 \mid C)P(C)}$$
(19)

4. Draw a graphical representation of the models in problems 1, 2, and 3 where nodes represent random variables and arrows represent direct dependencies (see Bayesian Networks, page 360).



Figure 3: Problem 4.